

Mistress Guennean's Castle

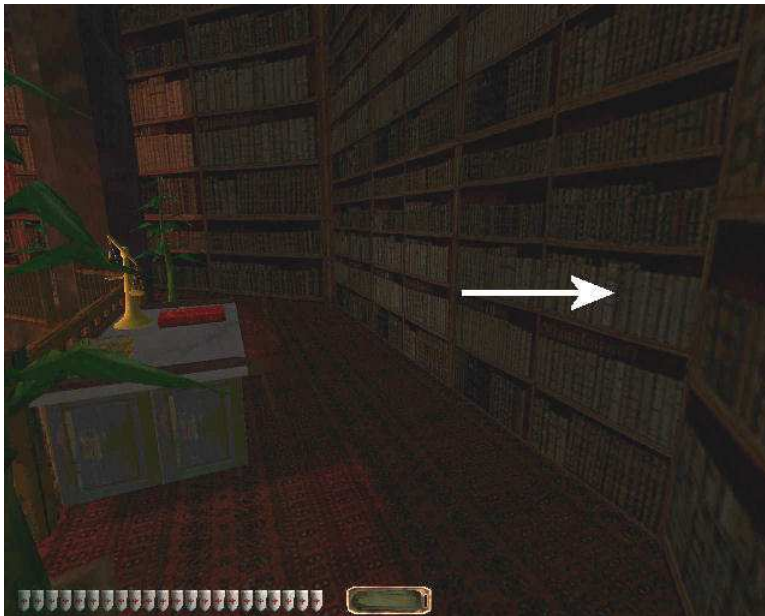
Beltzer
November 2nd 2011

A continuation of *Lord Beltzer's Mansion*

There are three secrets in this mission:



1. Frob the torch lever to move the statue.



2. A book reveals a hidden room.



3. Dive in and go search for a secret room.

Objectives:

- Now what? I really have to find out where I am and how to get out of this hellhole.

Key List

Key Name	Location	Opens
Crypt	Secret #1	Door in North hallway behind portcullis
Portcullis	Appears in inventory after reading a scroll	Lockbox at end of East hall from where you find secret #1
Heart Box	Wall niche containing 3 skulls in bedroom	Nearby jewelry box
Unnamed Key ¹	Desk on main hall upper walkway	Nearby door
Main Hall	Frob wall light on main hall upper walkway	Double doors beneath walkway

¹ This door can also be lockpicked; it depends on how you access the walkway.

Reading the scroll near the dead body near secret #1 opens up the remaining goals:

- Loot Goal: 4500 (Normal), 5000 (Hard), 5500 (Expert)
- Steal the amber necklace.
- That skeleton is probably worth a lot, find it and steal it.
- If you find a special hammer, steal it.
- You can't just leave a nice crown behind. If you find it, steal it.
- When you have done all other things, go to the front door.

How do I open the underwater gate near the place where I found secret #1?

You can't from this side. The lever is on the opposite side of the tunnel.

I opened the crypt but now I can't seem to progress any further.

When you exit the crypt door (the place where you found the king's crown), there's a very faint glyph on the opposite wall.

That wooshing earthquake sound that plays during the load screen is rattling my neighbors' windows! How do I turn it off?

Go to your Thief 2 directory. Find the **snd** folder. Go to the **SFX** folder. Delete the following two files:

metalp2.wav
metalp3.wav

The same sound is also found in the **ctunnel1** folder. Delete it also.

How do I open the main doors in the mansion?

There's a floor lever on the upper balcony, where you found the two keys.

I'm a little short on loot!

In the mansion's main entry, turn SW and examine the fireplace there. There's a metal door set into the floor with a gold ring inside the skull. The only other small ring in the mission is on a nightstand in one of the bedrooms. All other loot is out in plain view, making it rather easy to complete the objective.